

**COIN TOSS:**

Referee – walks out home team captains

Umpire- walks out way team captains

Linesman – stays with chain crew, reviews instructions

Line judge – stays on home 50 yd line

Back Judge-stay on visitor 50 yd line

**KICK OFF:**

Referee - Stand on GL, favor HL side

Umpire- has K restraining line on Home sideline, after KO stay on SL

Linesman – Visitors sideline 30 yd line

Line judge – Home sideline 20 yd line

Back Judge- Has R restraining line on Visitor sideline

**PUNTS:**

Referee – 4-7 yds behind and to the right of Kicker. watches the kicker

Umpire- 4-7 yards off LOS R's side of field, opposite side of Referee, watches the snapper and OL/DL

Linesman - holds the line to make sure the ball crosses the line of scrimmage

Line judge – holds line until snap, after ball is snapped move downfield to help with flyers and K

Back Judge- 5 yds back and to the side favoring LJ. Has all action on Returner

**FIELD GOALS/ EXTRA POINTS:**

Referee - stand behind the kicker & holder, looking in at holder. Has kicker/holder

Umpire-stands 4-7 yds off LOS to opposite of Referee, has snapper and OL/DL

Linesman/Line Judge – if looking at front of holder, moves back to upright with Back Judge, has upright. If looking at the back of the holder, holds the line, has pre-snap formation and false start/offsidess call

Back Judge-stand under upright opposite side of HL/LJ. Has upright and crossbar, sound whistle when ball crosses GL/end line

**SCRIMMAGE PLAY POSITIONING OF OFFICIALS:**

Referee - stands behind the quarterback about 10-12 yards, on the right side of formation

Umpire-stands in defensive backfield opposite side tackle of Referee, 5-10 yds, has OL/DL blocks

Linesman – line of scrimmage on the sideline with the chains

Line judge – line of scrimmage on the sideline opposite of the chains

Back Judge, 20-25 yds behind DLine, middle of field, no wider than hashes

**KEYS FOR SCRIMMAGE PLAYS:**

Referee - watches the quarterback, running backs, and helps out with offensive line for any movement

Umpire-watches OL/DL blocks, ineligible downfield, spots ball after play

Linesman & Line judge - watches all receivers and help out with tackle on near side for any movement. At or inside B's 7, move to goal line at snap. At or inside A's 5, move to GL at snap to rule on safety.

Back Judge-Key inside receivers, perimeter OL (TE), has GL on long runs

**RUNNING PLAYS:**

Referee - trail the ball carrier. Once the ball carrier passes line of scrimmage stay back for clean up.

Umpire: watches OL/DL blocks, avoid contact, spots ball after play

Linesman & Line judge - if ball carrier comes to your side, step back let the ball carrier go by and trail the runner all the way down the field. The wing official whose side the ball is on watches ball carrier and the opposite wing official watches what is going on around the ball.

Back Judge-watch blocks around runner and keep runners in front, stay inside hashes

**PASSING PLAYS:**

Referee - protects the quarter back and watches the offensive line

Umpire-watches OL/DL blocks, watch for ineligible downfield, move up to help with LOS

Linesman – holds line of scrimmage, key outside receivers

Line judge - go down the field with the receivers no more than 5-7 yds, key outside receivers

Back Judge- keep all receivers in front, key inside receivers

**MEASUREMENTS:**

Referee – clears area of players, rules on measurement once chains are in place

Umpire- takes front stake and stretches out chain next to ball

Linesman - bring out the chains, places clip at spot LJ has marked

Line judge - line up the linesman

Back Judge-holds football

**PENALTIES:**

Referee - talks to the coach or captain and gives the penalty options and signal

Umpire-Mark off penalty enforcement

Linesman/Line judge/Back Judge – hold end of run and spot of foul mark, assist Umpire with penalty enforcement